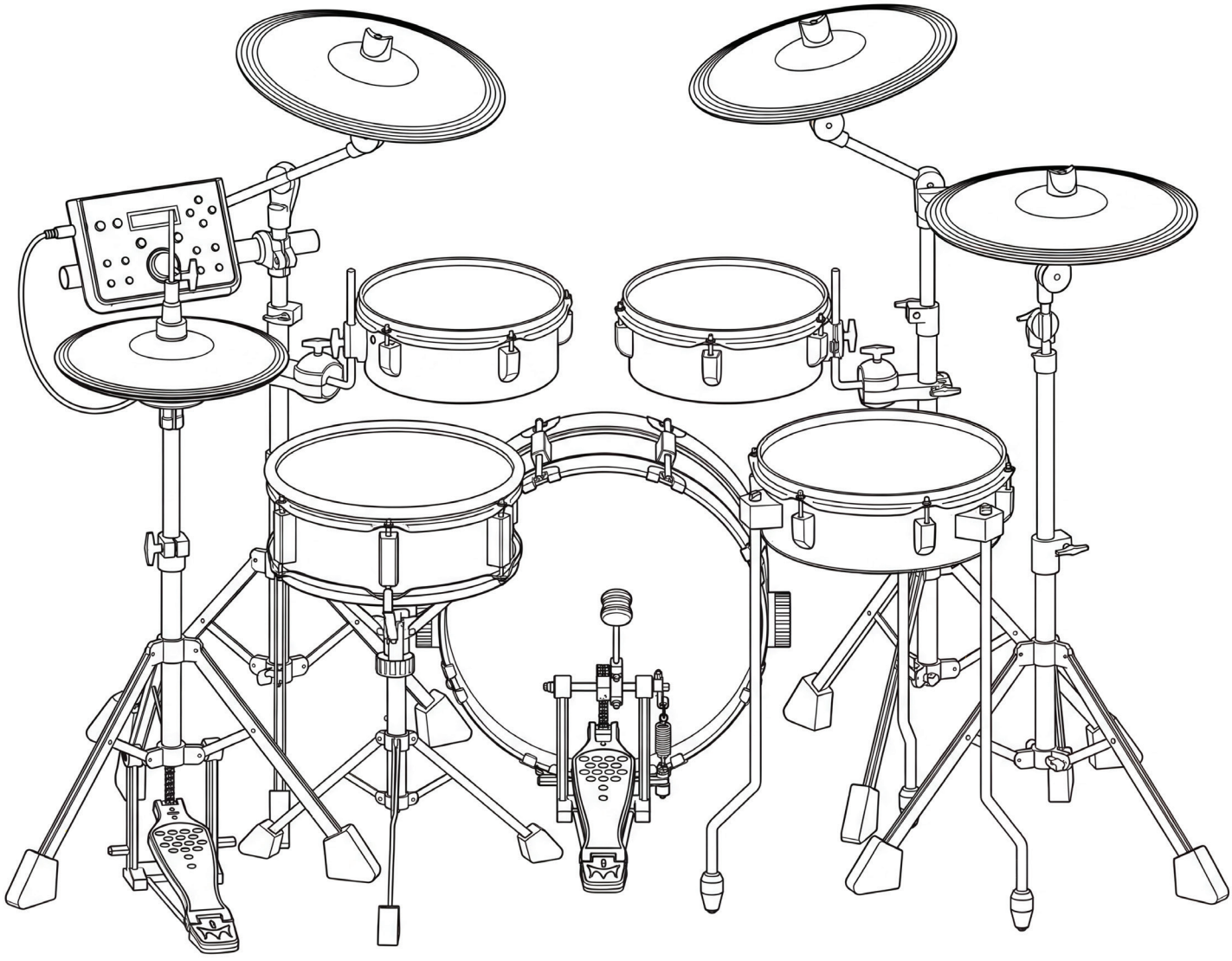
Artist®
GUITARS

# EAD921

# MANUAL



# INFORMATION FOR YOUR SAFETY!

## THE FCC REGULATION WARNING (for USA)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Unauthorized changes or modification to this system can void the user's authority to operate this equipment.

### CAUTION

The normal function of the product may be disturbed by Strong Electromagnetic Interference. If so, simply reset the product to resume normal operation by following the owner's manual. In case the function could not resume, please use the product in another location.

# PRECAUTIONS

Please keep this manual in a safe place for future reference.

### Power Supply

Please connect the designated AC adaptor to an AC outlet of the correct voltage.

Do not connect it to an AC outlet with voltage that is different to what your equipment is made for.

Unplug the AC power adaptor when not using the instrument, or during electrical storms.

### Connections

Before connecting the instrument to other devices, turn off the power to all units. This will help prevent malfunction and / or damage to other devices.

### Location

Do not expose the instrument to the following conditions to avoid deformation, discoloration, or more serious damage:

- Direct sunlight
- Extreme temperature or humidity
- Excessive dusty or dirty location
- Strong vibrations or shocks
- Close to magnetic fields

### Interference with other electrical devices

Radios and televisions placed nearby may experience reception interference. Operate this unit at a suitable distance from radios and televisions.

### Cleaning

- Clean only with a soft, dry cloth
- Do not use paint thinners, solvents, cleaning fluids, or chemical impregnated wiping cloths

## Handling

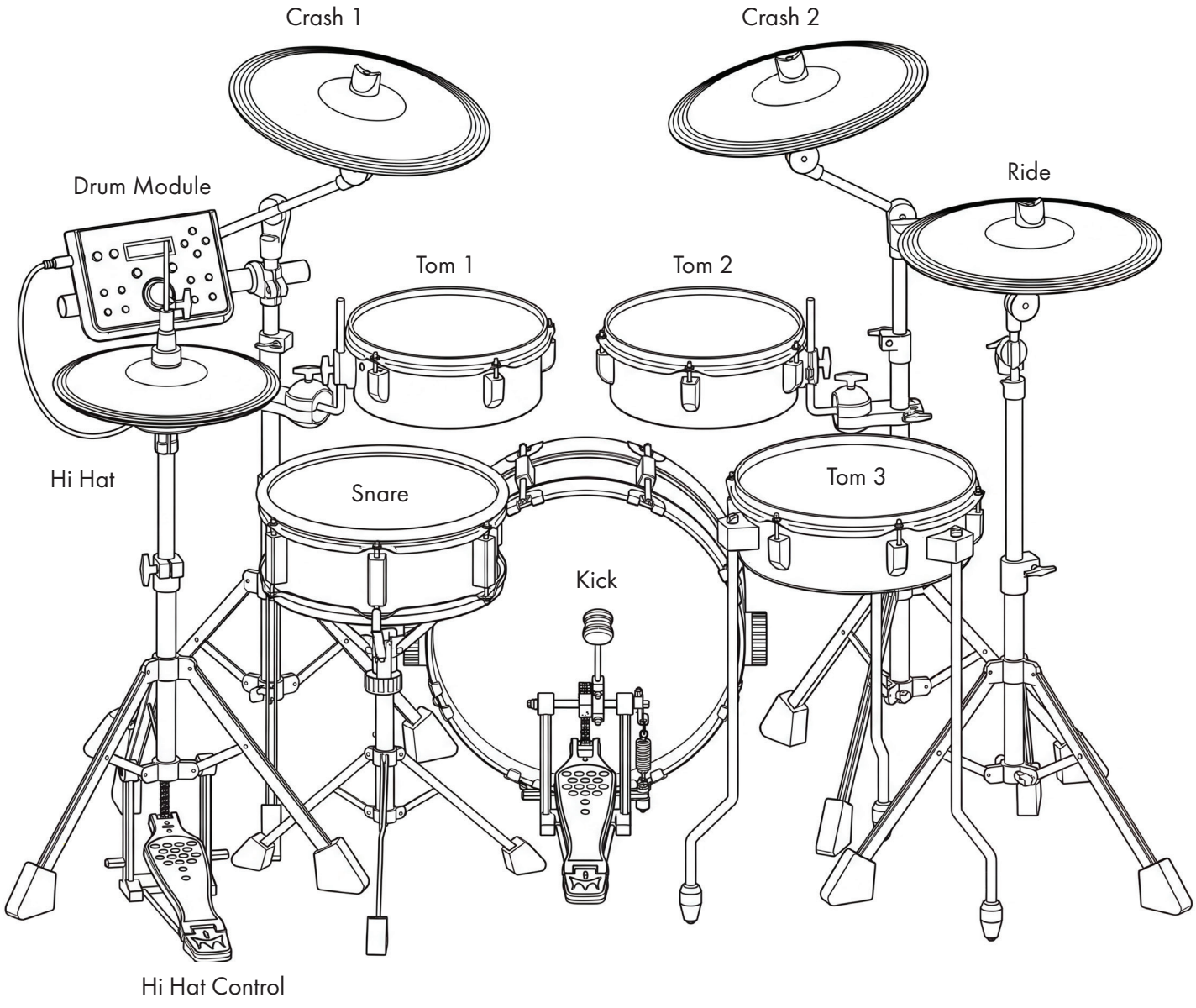
- Do not apply excessive force to the switches or controls
- Do not let Paper, metal, or any other object hit the Drumkit or the Power Adaptor
- If this happens, unplug the AC adaptor from the wall outlet
- Then have the instrument inspected by qualified service personnel

Disconnect all cables before moving the instrument.

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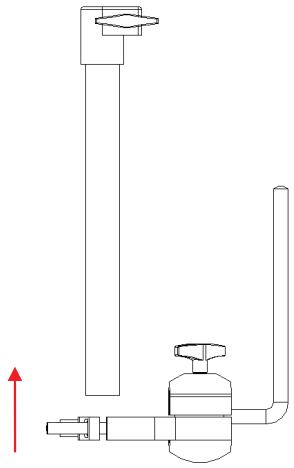
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# INSTALLATION INSTRUCTIONS

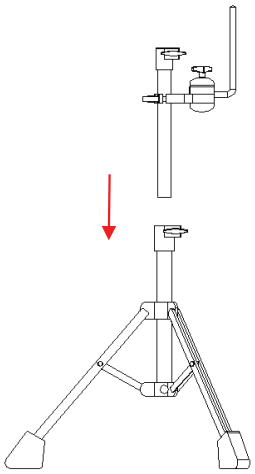


## 1. CRASH1 STAND INSTALLATION

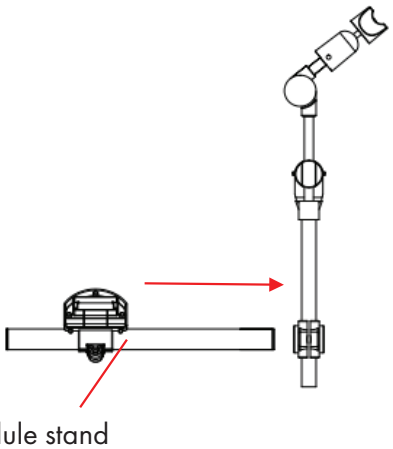
(1) Install Tom1 hanger on the Crash1stand extension tube.



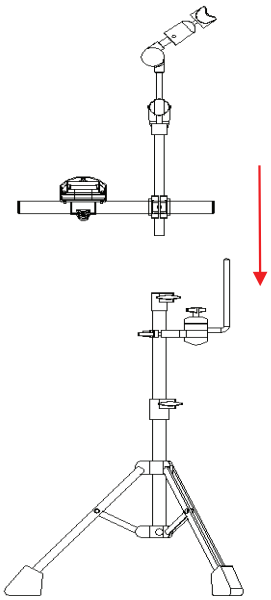
(2) Put the extension tube into the stand.



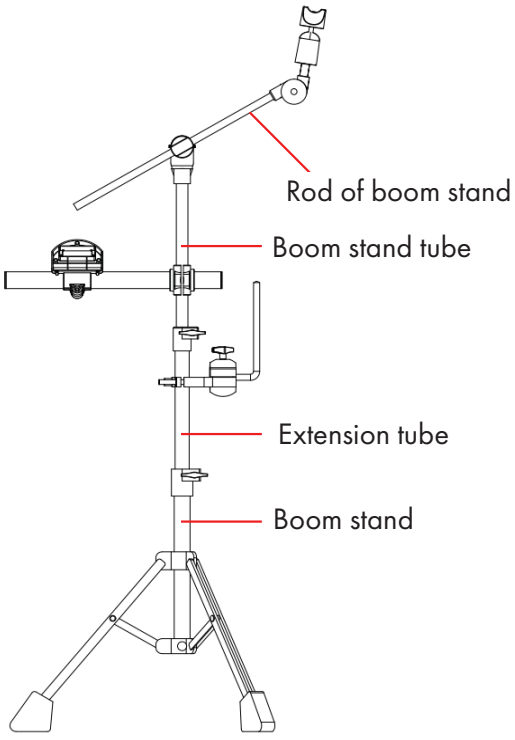
(3) Install the module stand on the boom stand tube.




(4) Put the boom stand tube into the extension tube.
Module stand



(5) Take out the rod of boom stand and adjust to angle you prefer.

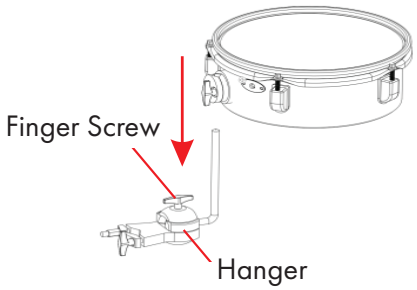



**Crash2 stand installation**
Install Tom2 hanger on the Crash2 Stand extension tube. Follow the rest of procedure of Crash1stand installation

**Ride stand installation**
Follow Crash Stand installation. Attention - the Ride Cymbal Stand is a Straight Cymbal Stand, Crash Stand is Boom Cymbal stand.

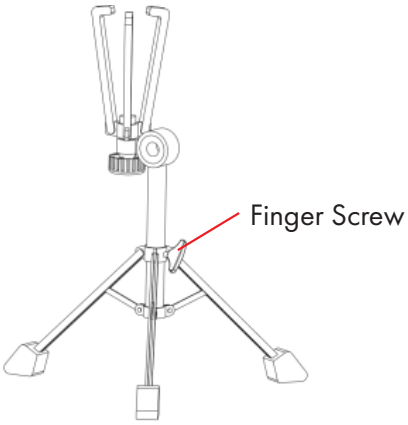
## 2. INSTALL TOM

Install TOM pad on the hanger bar on frame. Please refer to picture, adjust the height, angle and tighten the finger screw on TOM pad.

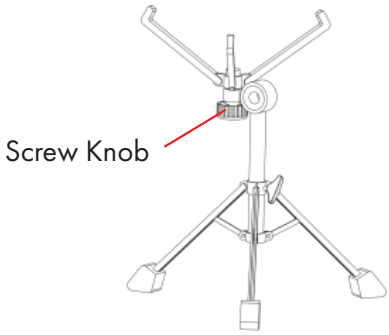



## 3. INSTALL SNARE DRUM

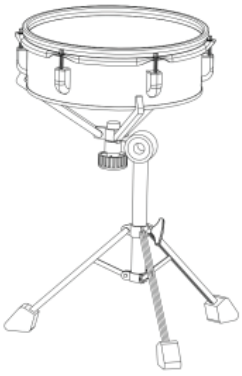
(1) Insert Claw part into the boom stand, adjust height and tighten finger screw.




(2) Loosen screw knob to open the claw.

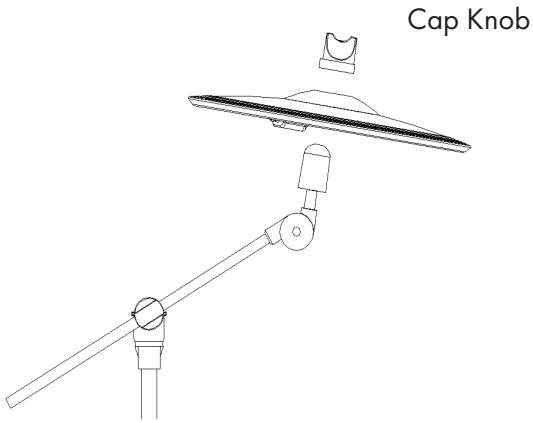



(3) Put snare on snare stand and tighten claw.



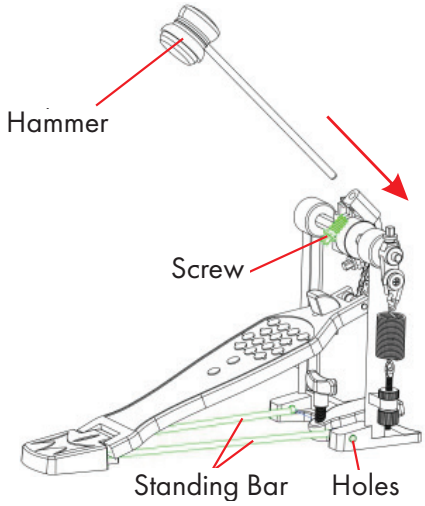
## 4. INSTALL CYMBAL

Follow below picture to install cymbal on rode of boom stand, adjust angle and tighten the cap knob.

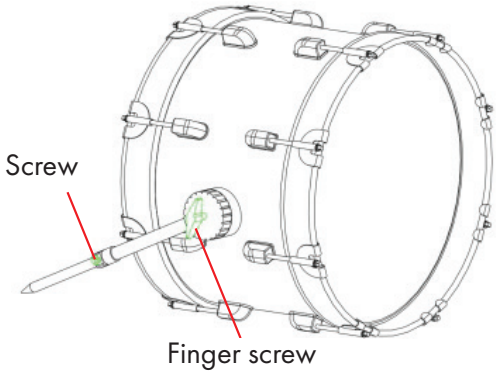



## 5. INSTALL KICK DRUM

(1) Install hammer on the kick pedal, adjust the height and tighten screw. Install the standing bar into the holes on kick pedal.

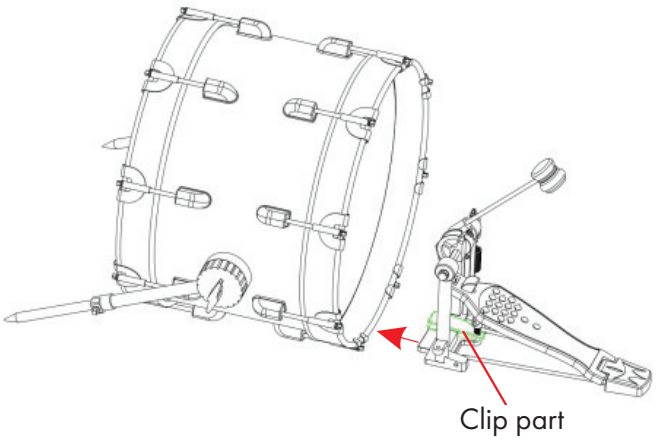



(2) Loosen the finger screw to adjust the direction of the kick drum legs. Loosen screw to adjust length of kick drum leg. Make sure the kick drum well sit on floor and tighten screw and finger screw.

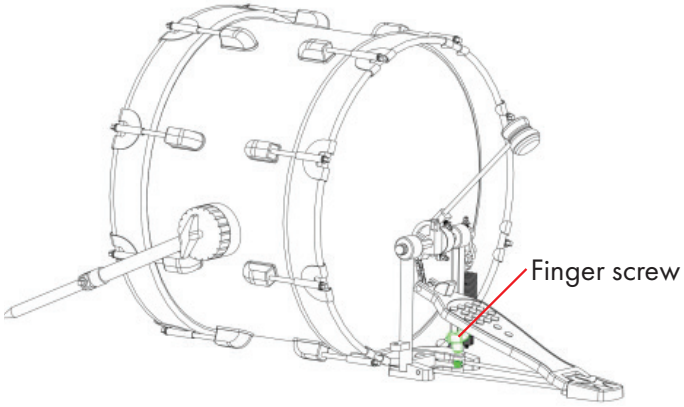



**Pay attention to the trigger position, trigger position should be on the front top side.**

(3) Install kick pedal on kick drum. There is a clip part on kick pedal, clip it on the bottom part of front side.

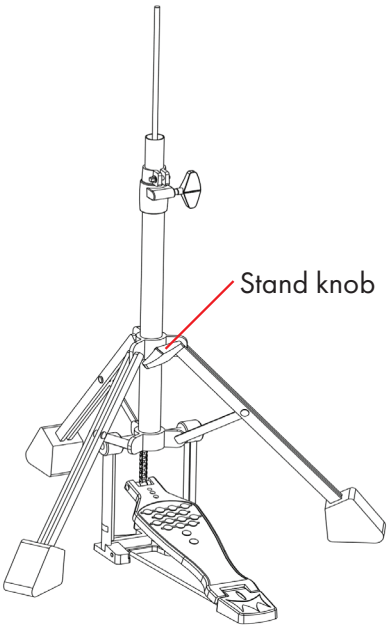



(4) Tighten the finger screw on kick pedal.

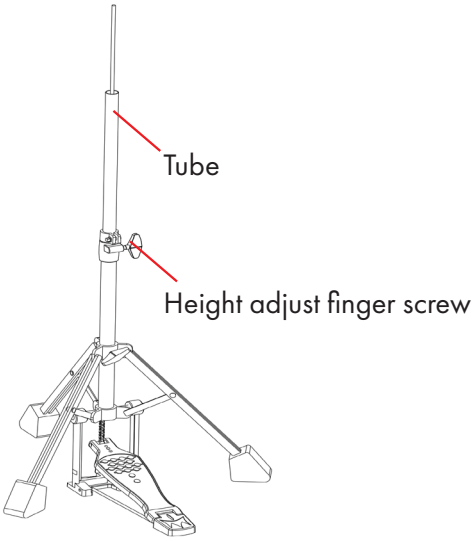



## 6. INSTALL HI HAT PEDAL

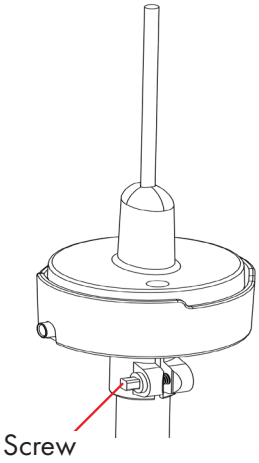
(1) Firstly, loosen the stand knob, open the support foot, adjust it and lock the knob.



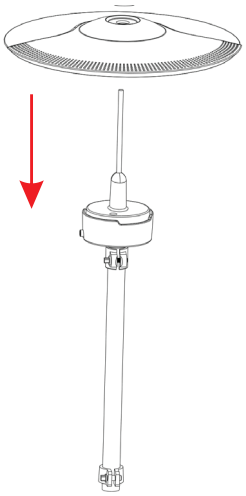

(2) Loosen the height adjustment knob, pull out the iron tube, adjust to the appropriate height, and tighten the knob.



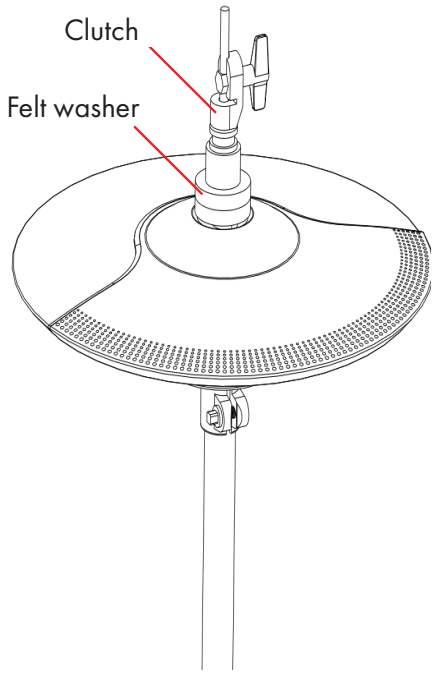

(3) Install the hi hat pedal trigger on the top of tube and tighten screw.



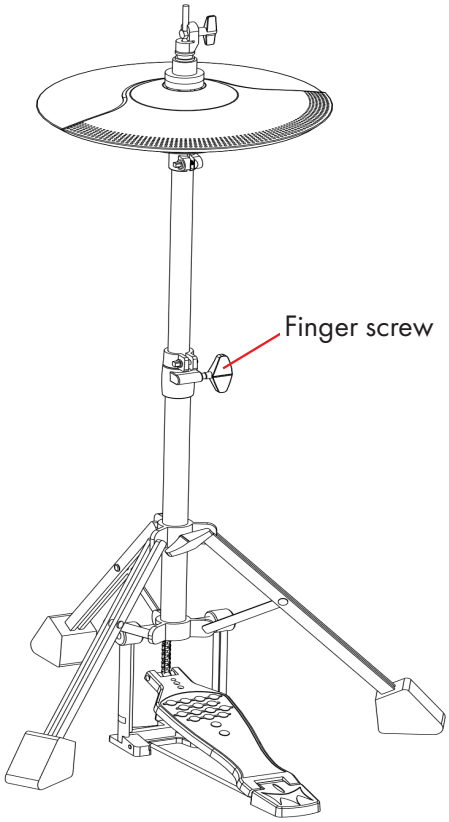

(4) Install hi hat cymbal on hi hat trigger.



(5) Install felt washer clutch. Attention, don't press the cymbal when installing the felt washer and clutch.

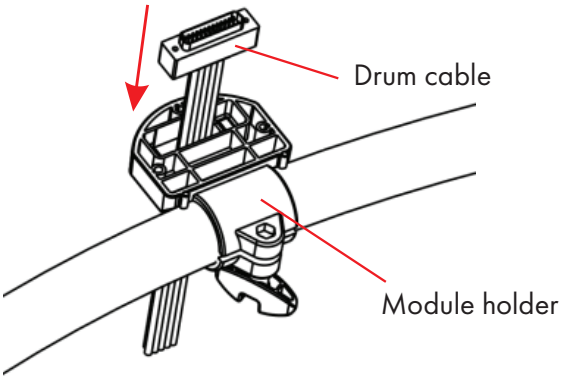



(6) Adjust the height of hi hat stand.

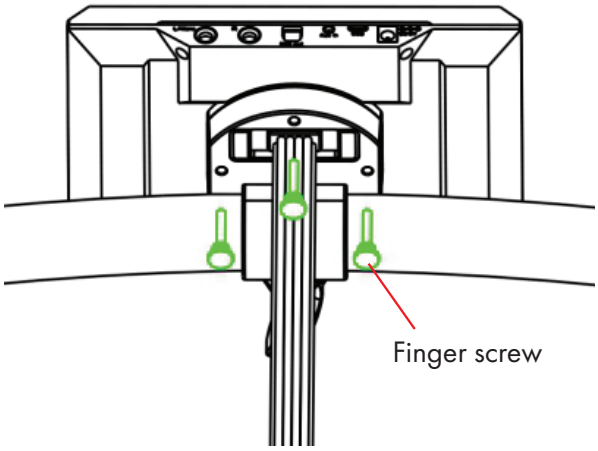



## 7. INSTALL MODULE

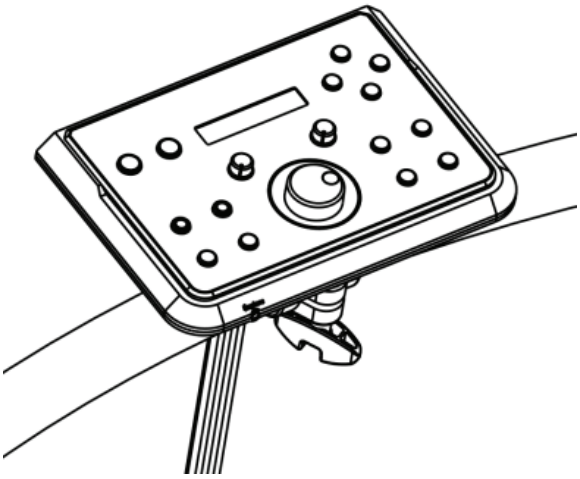
(1) Put through the Drum cable.



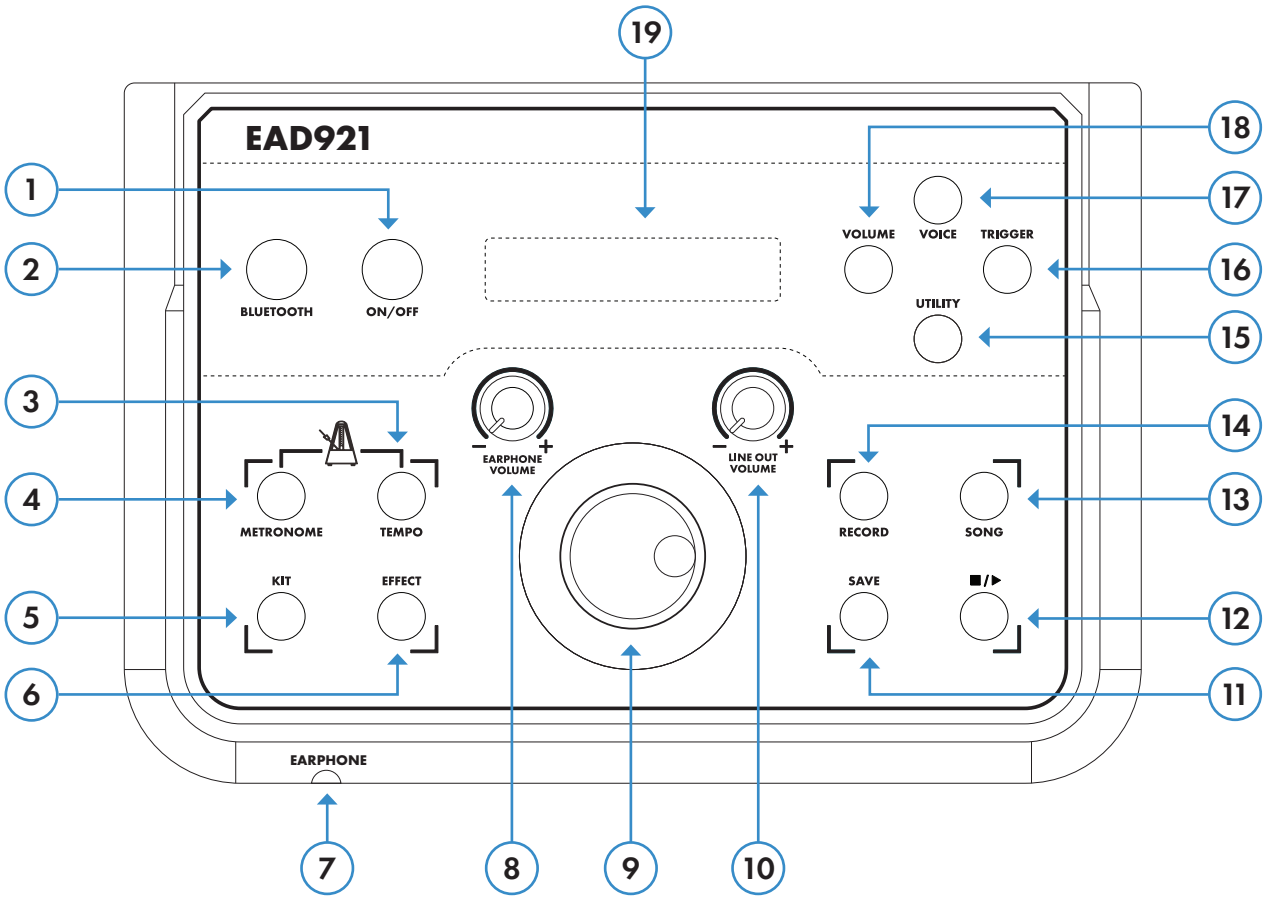

(2) Connect Module to Drum cable, and put Module on Module holder, drive in 3 finger screw to tighten the Module on Module holder.




(3) Adjust the angel of Module by adjusting the Module holder direction.



# PANEL DESCRIPTION




1. **Power On/Off**
2. **Bluetooth**
3. **Metronome Tempo**
4. **Metronome On/Off**
5. **Kit Menu**
6. **Effect Menu**
7. **Headphone Output**
8. **Headphone Output Volume**
9. **Select Wheel**
10. **Main Output Volume**
11. **Save Recording**
12. **Demo Song Play/Pause**
13. **Demo Song Select**
14. **Record Select**
15. **Utility Menu**
16. **Trigger Menu**
17. **Voice Menu**
18. **Volume Menu**
19. **Display Screen**

# SETTINGS

## Kit Selection

The EAD921 comes with 13 preset kits and 8 user kits. To select the desired kit, press the **KIT** button, then use the encoder wheel to select a preset or user kit.

## Metronome

Press the **METRO** button to start the metronome. The LED will flash, and you will hear beeps immediately.

You can adjust the time signature, volume, and tempo using the encoder wheel.

To adjust the time signature, press **METRO**, turn the encoder wheel until you see it flashing next to **METER**. Press the encoder wheel. You can now turn the wheel left or right to add or remove beats from the time signature.

To adjust the metronome volume, press **METRO**, turn the encoder wheel until you see it flashing next to **VOLUME**. Press the encoder wheel. Turn the wheel left or right to reach your desired volume.

To adjust the tempo, press **TEMPO**. Turn the wheel left or right to reach your desired tempo.

## Reverb

The EAD921 comes with five different reverb sounds. To adjust the reverb, press the **EFFECTS** button and use the encoder wheel to choose settings for **TYPE**, **LEVEL**, **TIME**, **SIZE**, **H GAIN**, and **L GAIN**.

Once you have found the setting you want to adjust, press the encoder wheel to adjust the value of that setting.

## Demo Songs

This drum kit comes with 30 demo songs to help you practice and learn drumming. To begin playing with a track, press the **SONG** button to access the demo song menu. Use the encoder wheel to select a song, then press the **START/STOP** button to play or stop it.

You can also deactivate or adjust the volume of the drums in the demo song so that you only hear your own playing. To do so, press **SONG**, turn the encoder wheel until you get to **DRUM**, then press the encoder wheel and turn it to turn the backing drums on and off.

# RECORDING

1. Press the **RECORD** button to start recording. The LCD will display "ON". When you are finished, press again to stop recording ("OFF").
2. To play back the recorded song, press the **START/STOP** button.

*Note:* The recorded file will be overwritten with any new recordings.

# CREATING USER KITS

1. Press the **VOICE** button and hit the pad or cymbal you want to adjust. The LCD will show the name of the selected pad or cymbal.
2. Use the encoder wheel to adjust the volume, reverb, pan, MIDI key, or other settings. Press the encoder wheel to confirm each setting.
3. After finishing adjustments, press **SAVE** to save the user kit to one of the available user kit slots. The EAD921 comes with 600 samples, so feel free to customise the user kits however you like!

# PAD VOLUME SETTINGS

1. To adjust the volume of each pad, please **VOLUME** and hit the pad or cymbal you want to adjust. The screen will display the name of the pad.
2. Use the encoder wheel to adjust the volume, reverb, pan, MIDI key, or other settings. Press the encoder wheel to confirm the setting, then turn left or right to adjust the value.
3. After finishing adjustments, press **SAVE** to save the user kit to one of the available user kit slots.

# TRIGGER SETTINGS

1. Press the **TRIGGER** button, then hit the pad or cymbal you want to adjust. The LCD will display its name.
2. Use the encoder wheel to adjust settings like **Threshold**, **Velocity Curve**, **Sensitivity**, **Mask Time**, and **Crosstalk**.
3. Press the encoder wheel to confirm the setting, then turn left or right to adjust the value.

# MIDI CHANNEL SETTINGS:

1. Press the **UTILITY** button, then use the encoder wheel to select the **MIDI CH** option.
2. Adjust the MIDI channel, then press the encoder wheel to confirm.
3. This is useful for syncing the EAD921 to your DAW and ensuring that the pads on the drum kit match the samples of your virtual drum program.

# HI-HAT AND SNARE DRUM TYPE

1. If you want to swap what sort of hi-hat or snare you are using, then you will need to adjust these settings.
2. For a hi-hat, you can use either a pedal (001) or a stand (002). The unit will default to a hi-hat stand. For a snare, you can use either a 12" snare (001), an 8-10" snare (002), or a 14" snare (003). The unit will default to a 12" snare.
3. Press the **UTILITY** button to select either **HIHAT TYPE** or **SNARE TYPE**.
4. Use the encoder wheel to choose the correct type, then press the encoder wheel to confirm.

# FACTORY RESET

1. Press the **UTILITY** button and select **DRUM RESET** from the menu.
2. Turn the encoder wheel to select **ON**, then press the encoder wheel again to reset the device.

# BLUETOOTH SETTINGS

1. Press the **BLUETOOTH** button to toggle Bluetooth on or off.
2. When enabled, the Bluetooth name will appear as "**EDRUM**". If you have trouble reconnecting, remove the device from the Bluetooth list on your phone and re-pair it.

# DRUM KIT LISTS

| PRESET | |
|---|---|
| 1 | ROCK1 |
| 2 | ROCK2 |
| 3 | FUNK |
| 4 | HIPHOP |
| 5 | METAL |
| 6 | JAZZ |
| 7 | BRUSH |
| 8 | POP |
| 9 | LATIN |
| 10 | DANCE |
| 11 | ORCH |
| 12 | PERC.1 |
| 13 | PERC.2 |
| **USER** | |
| 14 | USER01 |
| 15 | USER02 |
| 16 | USER03 |
| 17 | USER04 |
| 18 | USER05 |
| 19 | USER06 |
| 20 | USER07 |
| 21 | USER08 |

# DRUM INSTRUMENT LIST

| KICK | | SNARE | | SNARE (cont.) | | TOM (cont.) | |
|---|---|---|---|---|---|---|---|
| # | NAME | # | NAME | # | NAME | # | NAME |
| 1 | KICK01 | 37 | SNARE09 | 75 | SNARERIM03 | 111 | TOM26 |
| 2 | KICK02 | 38 | SNARE10 | 76 | SNARERIM04 | 112 | TOM27 |
| 3 | KICK03 | 39 | SNARE11 | 77 | SNARERIM05 | 113 | TOM28 |
| 4 | KICK04 | 40 | SNARE12 | 78 | SNARERIM06 | 114 | TOM29 |
| 5 | KICK05 | 41 | SNARE13 | 79 | SNARERIM07 | 115 | TOM30 |
| 6 | KICK06 | 42 | SNARE14 | 80 | SNARERIM08 | 116 | TOM31 |
| 7 | KICK07 | 43 | SNARE15 | 81 | SNARERIM09 | 117 | ETOM01 |
| 8 | KICK08 | 44 | SNARE16 | 82 | SNARERIM10 | 118 | ETOM02 |
| 9 | KICK09 | 45 | SNARE17 | 83 | SNARERIM11 | 119 | ETOM03 |
| 10 | KICK10 | 46 | SNARE18 | 84 | SNARERIM12 | 120 | ETOM04 |
| 11 | KICK11 | 47 | SNARE19 | 85 | SNARERIM13 | 121 | ETOM05 |
| 12 | KICK12 | 48 | SNARE20 | TOM | | 122 | ETOM06 |
| 13 | KICK13 | 49 | SNARE21 | # | NAME | 123 | ETOM07 |
| 14 | KICK14 | 50 | SNARE22 | 86 | TOM01 | 124 | ETOM08 |
| 15 | KICK15 | 51 | SNARE23 | 87 | TOM02 | 125 | ETOM09 |
| 16 | KICK16 | 52 | SNARE24 | 88 | TOM03 | 126 | ETOM10 |
| 17 | KICK17 | 53 | SNARE25 | 89 | TOM04 | 127 | ETOM11 |
| 18 | KICK18 | 54 | SNARE26 | 90 | TOM05 | 128 | ETOM12 |
| 19 | KICK19 | 55 | SNARE27 | 91 | TOM06 | 129 | ETOM13 |
| 20 | KICK20 | 56 | SNARE28 | 92 | TOM07 | 130 | ETOM14 |
| 21 | KICK21 | 57 | SNARE29 | 93 | TOM08 | 131 | ETOM15 |
| 22 | KICK22 | 58 | SNARE30 | 94 | TOM09 | 132 | ETOM16 |
| 23 | KICK23 | 59 | SNARE31 | 95 | TOM10 | HI-HAT | |
| 24 | KICK24 | 60 | SNARE32 | 96 | TOM11 | # | NAME |
| 25 | KICK25 | 61 | SNARE33 | 97 | TOM12 | 133 | CLOSED HIHAT01 |
| 26 | KICK26 | 62 | SIDESTICK01 | 98 | TOM13 | 134 | CLOSED HIHAT02 |
| 27 | KICK27 | 63 | SIDESTICK02 | 99 | TOM14 | 135 | CLOSED HIHAT03 |
| 28 | KICK28 | 64 | SIDESTICK03 | 100 | TOM15 | 136 | CLOSED HIHAT04 |
| SNARE | | 65 | SIDESTICK04 | 101 | TOM16 | 137 | CLOSED HIHAT05 |
| # | NAME | 66 | SIDESTICK05 | 102 | TOM17 | 138 | CLOSED HIHAT06 |
| 29 | SNARE01 | 67 | SIDESTICK06 | 103 | TOM18 | 139 | CLOSED HIHAT07 |
| 30 | SNARE02 | 68 | SIDESTICK07 | 104 | TOM19 | 140 | CLOSED HIHAT08 |
| 31 | SNARE03 | 69 | SIDESTICK08 | 105 | TOM20 | 141 | CLOSED HIHAT09 |
| 32 | SNARE04 | 70 | SIDESTICK09 | 106 | TOM21 | 142 | CLOSED HIHAT10 |
| 33 | SNARE05 | 71 | SIDESTICK10 | 107 | TOM22 | 143 | CLOSED HIHAT11 |
| 34 | SNARE06 | 72 | SIDESTICK11 | 108 | TOM23 | 144 | CLOSED HIHAT12 |
| 35 | SNARE07 | 73 | SNARERIM01 | 109 | TOM24 | 145 | CLOSED HIHAT13 |
| 36 | SNARE08 | 74 | SNARERIM02 | 110 | TOM25 | 146 | CLOSED HIHAT14 |

# DRUM INSTRUMENT LIST

| HI-HAT (cont.) | | HI-HAT (cont.) | | CRASH (cont.) | | PERCUSSION (cont.) | |
|---|---|---|---|---|---|---|---|
| # | NAME | # | NAME | # | NAME | # | NAME |
| 147 | CLOSED HIHAT15 | 185 | HAL HIHAT08 | 221 | ECRASH4 | 255 | LO BONGO |
| 148 | PEDAL HIHAT01 | 186 | HAL HIHAT09 | 222 | ECRASH5 | 256 | MUTED HI CONGA |
| 149 | PEDAL HIHAT02 | 187 | HAL HIHAT10 | 223 | ECRASH6 | 257 | OPEN HI CONGA |
| 150 | PEDAL HIHAT03 | 188 | EHIHAT1 | RIDE | | 258 | LO CONGA |
| 151 | PEDAL HIHAT04 | 189 | EHIHAT2 | # | NAME | 259 | HI TIMBALE |
| 152 | PEDAL HIHAT05 | 190 | EHIHAT3 | 224 | RIDE01 | 260 | LO TIMBALE |
| 153 | PEDAL HIHAT06 | 191 | EHIHAT4 | 225 | RIDE02 | 261 | HI AGOGO |
| 154 | PEDAL HIHAT07 | 192 | EHIHAT5 | 226 | RIDE03 | 262 | LO AGOGO |
| 155 | PEDAL HIHAT08 | 193 | EHIHAT6 | 227 | RIDE04 | 263 | CABASA |
| 156 | PEDAL HIHAT09 | CRASH | | 228 | RIDE05 | 264 | MARACAS |
| 157 | PEDAL HIHAT10 | # | NAME | 229 | RIDE06 | 265 | SHORT WHISTLE |
| 158 | PEDAL HIHAT11 | 194 | CRASH01 | 230 | RIDE07 | 266 | LONG WHISTLE |
| 159 | PEDAL HIHAT12 | 195 | CRASH02 | 231 | RIDE08 | 267 | SHORT GUIRO |
| 160 | PEDAL HIHAT13 | 196 | CRASH03 | 232 | RIDE BELL01 | 268 | LONG GUIRO |
| 161 | PEDAL HIHAT14 | 197 | CRASH04 | 233 | RIDE BELL02 | 269 | CLAVE |
| 162 | PEDAL HIHAT15 | 198 | CRASH05 | 234 | RIDE BELL03 | 270 | HI WOODBLOCK |
| 163 | OPEN HIHAT01 | 199 | CRASH06 | 235 | RIDE BELL04 | 271 | LO WOODBLOCK |
| 164 | OPEN HIHAT02 | 200 | CRASH07 | 236 | RIDE BELL05 | 272 | MUTED CUICA |
| 165 | OPEN HIHAT03 | 201 | CRASH08 | 237 | RIDE BELL06 | 273 | OPEN CUICA |
| 166 | OPEN HIHAT04 | 202 | CRASH09 | 238 | ERIDE1 | 274 | MUTED TRIANGLE |
| 167 | OPEN HIHAT05 | 203 | CRASH10 | 239 | ERIDE2 | 275 | OPEN TRIANGLE |
| 168 | OPEN HIHAT06 | 204 | CRASH11 | PERCUSSION | | 276 | SHAKER |
| 169 | OPEN HIHAT07 | 205 | CRASH12 | # | NAME | 277 | JINGLE BELL |
| 170 | OPEN HIHAT08 | 206 | CRASH13 | 240 | HI Q | 278 | BELLTREE |
| 171 | OPEN HIHAT09 | 207 | CRASH14 | 241 | SLAP | 279 | CASTANETS |
| 172 | OPEN HIHAT10 | 208 | CRASH15 | 242 | PUSH | 280 | MUTED SURDO |
| 173 | OPEN HIHAT11 | 209 | CRASH16 | 243 | PULL | 281 | OPEN SURDO |
| 174 | OPEN HIHAT12 | 210 | CRASH17 | 244 | STICK | 282 | E CLICK |
| 175 | OPEN HIHAT13 | 211 | CRASH18 | 245 | SQ CLICK | 283 | E COWBELL |
| 176 | OPEN HIHAT14 | 212 | CRASH19 | 246 | CLICK | 284 | TIMPANI |
| 177 | OPEN HIHAT15 | 213 | CRASH20 | 247 | BELL | 285 | ECYMBAL |
| 178 | HAL HIHAT01 | 214 | CRASH21 | 248 | CLAP | 286 | DOWN |
| 179 | HAL HIHAT02 | 215 | CHINACYMBAL1 | 249 | TAMBRINE | 287 | DJEMBEH |
| 180 | HAL HIHAT03 | 216 | CHINACYMBAL2 | 250 | COWBELL1 | 288 | DJEMBEL |
| 181 | HAL HIHAT04 | 217 | ORCHCRASH | 251 | COWBELL2 | 289 | DJEMBEM |
| 182 | HAL HIHAT05 | 218 | ECRASH1 | 252 | COWBELL3 | 290 | TAIKO |
| 183 | HAL HIHAT06 | 219 | ECRASH2 | 253 | VIBRASLAP | 291 | TAIKO SIDE |
| 184 | HAL HIHAT07 | 220 | ECRASH3 | 254 | HI BONGO | 292 | LOW GONG |

# DEMO SONG LIST

| NO. | SONG |
|---|---|
| 1 | 16th NOTES 1 |
| 2 | 16th NOTES 2 |
| 3 | 16th NOTES 3 |
| 4 | 8th NOTES 1 |
| 5 | 8th NOTES 2 |
| 6 | ROCK1 |
| 7 | ROCK2 |
| 8 | ROCK3 |
| 9 | ROCK4 |
| 10 | BALLAD 1 |
| 11 | BALLAD 2 |
| 12 | BALLAD 3 |
| 13 | BALLAD 4 |
| 14 | BASSLINE |
| 15 | POP BALLAD |
| 16 | DANCE1 |
| 17 | DANCE2 |
| 18 | DANCE3 |
| 19 | POP |
| 20 | BEGUINE |
| 21 | FUNK |
| 22 | SWING1 |
| 23 | SWING2 |
| 24 | SWING3 |
| 25 | SWING4 |
| 26 | LATIN 1 |
| 27 | LATIN 2 |
| 28 | SLOWROCK1 |
| 29 | SLOWROCK2 |
| 30 | JAZZ |

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